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| :---: | :---: | :---: |
| $\begin{aligned} & \stackrel{n}{n} \\ & \frac{n}{n} \\ & \frac{1}{0} \\ & \stackrel{N}{n} \\ & \vdots \end{aligned}$ | Skill | You can do it! |
|  | Distinguish between someone they know and someone they have never met, e.g. this links to personal and social education (PSE)/well-being and would form part of 'Stranger Danger' education |  |
|  | Use digital devices and media with care, e.g. name a variety of digital devices and handle appropriately |  |
|  | Add their name to digital work by using initial letter, e.g. type the first initial of their name on keyboard |  |
|  | Identify some work that belongs to others, e.g. find a photograph/picture created by a familiar peer/adult |  |
|  | Identify emotions of others on a range of digital software, e.g. talk about feelings and begin to recognise emotions; consider how actions and words can affect others; realise that behaviour has consequences; identify when they are angry worried or frightened and know who to ask for help |  |
|  | Give reasons for likes/dislikes of on-screen activities. |  |
|  | Be aware that there are different forms of online communication, e.g. e-mail, messaging, video call |  |
|  | Be aware people can collaborate online |  |
|  | Save work by clicking an icon. |  |
| $\begin{aligned} & \text { on } \\ & . \frac{1}{U} \\ & \underline{y} \\ & 0 \\ & 0 \\ & \end{aligned}$ | Respond to and ask some questions such as why, what, how and where in relation to the task, e.g. in response to questions decide what digital equipment to use |  |
|  | Navigate through a piece of software using internal menu to find desired item |  |
|  | Explore and use different multimedia components in order to capture and use text, image, sound, animation and video |  |
|  | Describe in response to questions some of what has been done in the task, e.g. add comments using recording feature in software. |  |
|  | Complete patterns and sequences |  |
|  | Follow a simple sequence of instructions |  |
|  | Follow a process making simple adjustments where needed |  |
|  | Create one-step instructions and identify the next step |  |

